

NOVAG Winter Game Day 2025

1 February 2025

Primary Events Listing

Location: The event will be held in the community rooms of the Sully District Government Center (a.k.a. the Police Station) 4900 Stonecroft Blvd. Chantilly VA 20151.

Times: GMs should arrive at 9:00 am to set up. **All games start at 10:00.**

For further information contact Tim Tilson at hmslydia@msn.com

Title: I am Spartacus

GM: Brian Dewitt

Period: Ancients

Rules: Might of Arms

Scale: 25mm

Description: Spartacus and his Gladiator army face off against Marcus Licinius Crassus and his Roman Legions. Can Spartacus keep his revolt going or is this their swan song?

Title: Liebertwolkwitz -14 October 1813

GM: Tim Tilson

Period: Napoleonics

Rules: Command and Colors Napoleonics

Scale: 15mm

Description: Klenau's Austrian corps arrived on the Allied right during the cavalry fight. He received orders to drive the French from Liebertwolkwitz. Wittgenstein, believing the town, once captured, would give the Allies a chance to flank the grand battery and would be the key to victory. Klenau was one of the Allied officers who had started to take French tactics to heart, and he put together a good combined-arms attack against Liebertwolkwitz, utilizing excellent infantry, grenzers, artillery and screening cavalry. After bitter fighting the town was taken. The Allies lost no time renewing their attack on Gallows Hill, but everyone in charge totally forgot to reinforce the gallant Austrians in Liebertwolkwitz. Murat sprang into action, ordering forward the cavalry at hand to delay the Allied attack long enough to retake the town. The French cavalry could not stand against

Klenau's fresh Austrian cavalry formations and were beaten back, but bought the necessary time. French reserves fought their way back into Liebertwolkwitz, Without support, the Austrians were driven out with severe loss. As darkness fell, the French were again in control of Liebertwolkwitz.

Title: Battle of Sabin Pass

GM: Peter Hogan

Period: American Civil War (Naval)

Rules: Sail & Steam Navies

Scale: 1/600

Description: Union expedition to invade Texas began with a naval force intended to eliminate the fort guarding Sabine, Texas to allow Union troops to land. Four Union players commanding ships will oppose two Confederate players commanding the fort and two gunboats.

Title: Halsey Moves South

GM: Sean Barnett

Period: WWII

Rules: General Quarters 3

Scale: 1/2400

Description: Description: In the Battle of Leyte Gulf, Admiral Kurita's Force A, led by battleship *Yamato*, pushes through the San Bernardino Strait toward the American landings on the island of Samar. But this time Admiral Halsey has left behind his battleships, in Task Force 34, under Admiral Willis Lee, to block their path. Come and fight what could have been the last and most glorious battleship engagement of World War II!

Title: The Battle of the Nile

Game Master Name: Keith Wyttenbach

Period: Napoleonic Naval

Rules: Form on the Admiral's Wake

Scale: 1/1200 scale

Number of Players: 6

Description: August 1798. After searching across the Mediterranean, Rear Admiral Horatio Nelson has finally found the French fleet anchored in a strong position in Aboukir Bay. To take advantage of the French unpreparedness, Nelson chose to attack immediately in the waning daylight. Can the British replicate their astounding victory or can the French win the race against time and prepare their ships for the fight! Rules are easy and will be taught. Kids under 12 welcome with accompanying adult.

